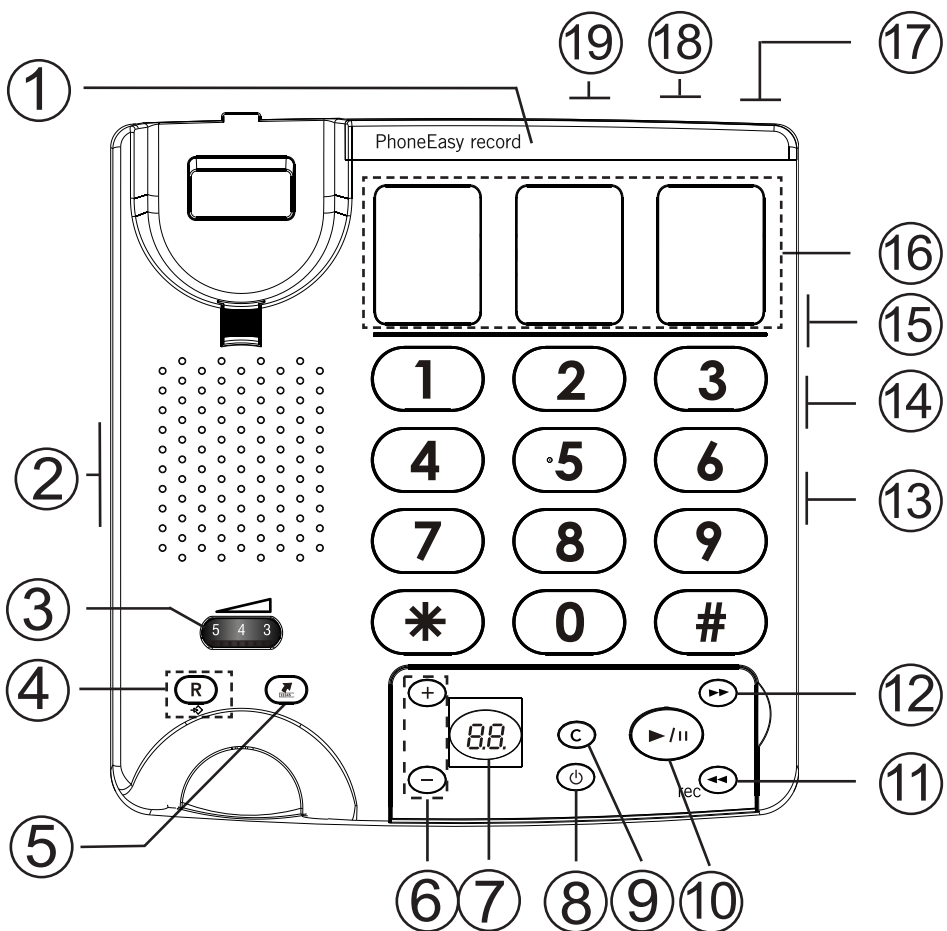




# PhoneEasy record 327cr



## English

- |                            |                            |
|----------------------------|----------------------------|
| 1 Ring signal indicator    | 10 Playback/Pause          |
| 2 Socket for handset cord  | 11 Repeat and record OGM   |
| 3 Handset volume control   | 12 Next Message            |
| 4 Flash button/programming | 13 Switch,                 |
| 5 Redial                   | number of ring signals     |
| 6 Volume control,          | 14 Flash button switch     |
| answer machine             | 15 Ring signal switch      |
| 7 Display                  | 16 Speed dial              |
| 8 Answering machine        | 17 <b>R</b> /→ switch      |
| ON/OFF                     | 18 Socket for power supply |
| 9 Delete message           | 19 Telephone cord socket   |


# Operation

## Making a call

Ordinary dialling

1. Pick up the handset.
2. Enter the desired number.

## Redial

If a number was engaged or if you wish to redial the most recently entered number, pick up the handset and press the redial button .

## Memories


This telephone has 3 speed dial memories.

Once a number has been saved in a memory location, you only need to press one button to make the call. A picture or symbol can be placed under the transparent cover over the speed dial buttons so it is easy to remember to whom the speed dial number belongs.

## Dialling with speed dial

1. Pick up the handset and wait for the dialling tone.
2. Select the desired speed dial number by pressing the corresponding button.


## Volume control

The handset volume may be adjusted during a call with the rotary control .

## Hearing loop

The handset has a built-in hearing loop for those who wish to use their hearing aids while using the telephone. Select the T mode on your hearing aid to enable this feature.

## Operation of Answer Machine

The answer machine must be switched on in order to be able to receive messages. Turn the answer machine on/off by pressing  under the cover. -- is shown if the answer machine is switched off, otherwise the number of messages is shown. In the ON position, incoming calls will be answered by the answer machine if you miss a call, and in the OFF position no calls will be answered.


When the phone rings, calls will be answered after the set number of ring signals (see **Answer Machine Settings**).

When the answer machine answers an incoming call, the caller will hear your outgoing message. The caller will then hear a short beep, and can leave a message of up to 2 minutes.

The memory will store approximately 15 minutes of incoming messages (including the outgoing message).






### Playback of messages

Playback will always begin with new messages. If for instance there are three old messages and two new ones, only the two new ones will be played back, then the answer machine will return to standby mode. Press the playback button once again to listen to all messages, starting with the oldest message.

1. Press  to start playback.
2. When playback is finished you will hear two short beeps, and the machine then returns to standby mode. **All messages** are saved (unless you have erased any during playback, see below) and new messages will be recorded after the old ones.

The following functions are available during playback:

#### Button      Function

- |  |  |
|--|--|
|              | Repeat or hold down until you hear a beep to skip back to the previous message (under the cover).  |
|              | Skip to the next message (under the cover).  |
|              | Interrupt playback (under the cover).  |
| <b>C</b>   | Delete message in progress.  |
| <b>+/-</b>   | Increase or decrease the volume (under the cover).   |
|  / <b>II</b> | Pause during playback (max. 7 seconds). Press  / <b>II</b> again to continue. |

## Delete messages

If you want to delete a single message, press **C** during playback.

Deletion of all messages simultaneously is only possible after playback: Press and hold **C** until you hear a long beep.

Please note that new messages cannot be deleted until they have been played.

## Screening

Incoming messages will be heard from the machine's loudspeaker as they are received. If there is no sound adjust the volume with **+/-**.

You can also lift the receiver and speak directly to the caller. If the recording is not interrupted automatically, press **U** on the answer machine, or press **X** on the telephone you are using to answer.

## Remote activation

The answer machine can be activated using the remote access functions by calling your own home phone number and following these instructions.

1. Call your own number, after approximately 10 rings, the machine will answer with a long tone.
2. Enter the remote code, see below. If the code is correct you will hear two short beeps.
3. Press 9#. Two beeps confirms that the answer machine is now on. Replace the handset.

## Remote access

This machine can be remotely accessed using the keys of an ordinary tone dialling telephone. To use remote access, call the answer machine by dialing home and enter the remote code while the outgoing message is being played. If the code is correct several remote access commands are available.

### Remote Code

A three digit remote code is needed to access the remote access functions of the answer machine. The remote code is printed underneath the machine.

## Remote accessing

1. Call the answer machine.
2. Enter the remote code while the outgoing message is being played. If the code is correct you will hear two short beeps.
3. Select a remote access command (within 10 seconds), see below.

Command	Function
25 .....	Play new messages
2# .....	Play all messages

### During playback

3# .....	Erase single message during playback
6# .....	Skip to previous message
7# .....	Skip to next message
8# .....	Repeat message
# # .....	Stop playback

### After playback

3# .....	Delete all messages
7# .....	Record new outgoing message. Stop recording =7#
9# .....	On/off Two beeps = on and three beeps = off.
0# .....	Room monitoring in 30 seconds. Press 5# to end.

At the end of the manual these remote access commands are available in credit card size format to cut out.

### ***Please note!***

*If the machine doesn't respond to the remote access commands, try pressing the telephone buttons for a longer or shorter time.*

*In normal cases, the answer machine should react to tones approximately 0.5 – 1 seconds in length, but longer tones may be necessary with certain telephone networks.*

*If you do not enter any remote access command, the answer machine will disconnect after a few seconds.*

*If you listen to messages for longer than 2 minutes and 40 seconds, you will hear a tone. Press any key to continue.*

## **Voice control**

The answer machine will record the message as long as the caller keeps speaking (max. 120 seconds). When the caller stops speaking, the answer machine will disconnect after a few seconds.

## **Out of memory**

The total capacity of the answer machine's memory is approximately 15 minutes including outgoing and incoming messages. This memory space is shared by the outgoing message and the regular incoming ones. If the memory is full, no new messages will be accepted until the existing messages have been played and deleted.




When the memory is full, the display shows  $\overline{FL}$ , and the answer machine will answer after 10 rings to allow remote playback and deletion of messages.

## **Power cuts**


This answer machine uses a type of memory that will not be deleted in the event of a power cut or if the power is disconnected when you want to move the answer machine. The power supply must be connected in order for the answer machine to be able to receive new messages.

# Settings

## Connection





1. Connect the telephone cord to a network wall socket and to the  socket on the back of the telephone.
2. Connect the mains adapter to the mains power socket and to the  socket on the back of the telephone.
3. Connect the spiral cord to the handset and to the  socket on the telephone's left side.
4. You will hear a click when the modular plug is correctly in place.
5. Set correct **Flash** time to 100 (see Technical Information).
6. Lift the handset and listen for the dial tone.


## Ring signal

There is a ring signal volume switch  on the right side of the telephone.

## Memories

### Saving speed dial numbers

1. Make sure that the **R**/ switch on the back of the telephone is set to .
2. Lift the handset and press  (**R**) (do not wait for the dialling tone).
3. Enter the phone number (up to 16 digits) using the keypad. Press  (**R**).
4. Select the memory position by pressing the corresponding button.
5. Replace the handset. The number has now been saved.

Remember to return the **R**/ switch on the back of the telephone to the **R** position when all the telephone numbers have been saved.

Press  if you want a pause in the telephone number.



# Answer Machine Settings

## Outgoing message

The outgoing message is your message that plays when there is an incoming call.

The message could for example tell the caller that he or she may start talking after the beep, which will be heard following your outgoing message.

An example of an outgoing message:

-"Hello and welcome to the Andersons. We can't get to the phone right now, but please leave a message at the sound of the beep, and we'll return your call as soon as possible. Thanks for calling."

## Recording an Outgoing Message

1. Press and hold down ◀◀ (under the cover). You will hear a short beep, and the display will flash.
2. Record the outgoing message. Speak clearly into the top of the machine from a distance of about 15-20 cm.
3. Release ◀◀ to stop recording.
4. The message will be repeated after a few seconds. Repeat the same procedure if you want to change the message. Any previous outgoing message will be automatically erased when a new one is recorded.

## Checking the Outgoing Message

Briefly press and release ◀◀. The outgoing message will be played.

## Number of ring signals

Use the 2/6/TS switch on the right side of the machine to set how and when the answer machine will answer incoming calls.

2 = calls are answered after two rings.

6 = calls are answered after six rings.

TS = activates the toll save function.

The Toll Save function answers calls after six ring signals, until the first new message has been registered. Then the answer machine switches to answering after approximately two signals. This is useful when using remote access: if there is no answer after three rings there have been no messages recorded and you can hang up before you are charged for the call. If however the machine does answer after two rings, there are new messages.

## Technical Information

On the right side of the telephone there is a switch for Flash time. Flash time (100/300/600).

100 is the standard setting for most countries including the UK.

## Troubleshooting

Check that the telephone cord is undamaged and properly plugged in. Disconnect any additional equipment, extension cords and other phones. If the problem is resolved, the fault is with some other equipment. Test the equipment on a known working line (e.g. at a neighbour's house). If the equipment works there then the fault is probably with your telephone line. Please report this to your network operator.

### The answer machine is not answering

- Check that the unit is switched on.
- Check that the telephone cable and the mains adapter are correctly connected.

### The answer machine does not respond to remote access

- Check that the telephone you are using to remotely access the answer machine is a tone dialling telephone.
- Some telephones only emit a short tone beep when buttons are pressed, and this may not be enough to activate remote access. Use a separate tone transmitter in these cases.
- Also try holding the buttons down longer, approximately 1 second per digit.

### I can't hear the outgoing message very well

- Record a new outgoing message.
- Speak closer to the microphone when recording. The microphone is located under the handset on the front of the telephone.

### The line is disconnected when someone leaves a message:

- An incoming message may be up to 120 seconds in length. After this time, the call will be disconnected.
- If the caller pauses approximately 7 seconds or more, the call may be terminated, since the voice control function believes that the caller has hung up.

### I only hear a tone sequence when I press the playback button:

- There are no incoming messages.

If the device still does not work, please contact the place of purchase for service.

## Declaration of conformity

Doro hereby declares that the product Doro PhoneEasy record 327cr conforms to the essential requirements and other regulations contained in the directives 1999/5/EC (R&TTE), 2002/95/EC (ROHS). A copy of the manufacturer's declaration is available at [www.doro.com/dofc](http://www.doro.com/dofc)

## Guarantee

This product is guaranteed for a period of 12 months from the date of purchase. In the unlikely event of a fault occurring during this period, please contact the place of purchase. Proof of purchase is required for any service or support needed during the guarantee period.

This guarantee will not apply to a fault caused by an accident or a similar incident or damage, liquid ingress, negligence, abnormal usage, non-maintenance or any other circumstances on the user's part. Furthermore, this guarantee will not apply to any fault caused by a thunderstorm or any other voltage fluctuations. As a matter of precaution, we recommend disconnecting the device during a thunderstorm.

Batteries are consumables and are not included in any guarantee. This guarantee does not apply if batteries other than DORO original batteries have been used.

## UK

If you cannot resolve the fault using the faultfinder section, technical support is available by email on [tech@doro-uk.com](mailto:tech@doro-uk.com)  
**-premium rate telephone number: 0905 895 0854, calls cost 50 pence per minute** (prices correct at the time of publication).

You can also contact us in writing (regarding any Spares or

Technical query):

Customer Services

Doro UK Ltd

1 High Street

Chalfont St Peter

Buckinghamshire

SL9 9QE

Further contact details are available on our website:

[www.doro-uk.com](http://www.doro-uk.com).

## PhoneEasy record 327cr

### Remote access card

Remote Code

#### REMOTE ACCESS

1. Call the answer machine.
2. Enter the remote code when the outgoing message is played.
3. Select a remote access command (within 10 seconds), see list on reverse side.
4. If you listen to messages for longer than 2 minutes and 40 seconds, you will hear a tone. Press any button to continue.
5. Replace the handset.

#### REMOTE ACTIVATION

1. Call the answer machine. It will answer after approximately 10 rings.
2. Enter your 3 digit remote code. If the code is correct you will hear two short beeps.
3. Press 9# to switch on the answer machine. Two beeps = on and three beeps = off.
4. Replace the handset.

### Command.... Function

- 25..... Play new messages  
2#..... Play all messages

#### During playback

- 3#..... Erase single message during playback  
6#..... Skip to previous message  
7#..... Skip to next message  
8#..... Repeat message  
##..... Stop playback

#### After playback

- 3#..... Delete all messages  
7#..... Record a new outgoing message. Stop recording = 7#  
9#..... On/off Two beeps = on and three beeps = off.  
0#..... Room monitoring in 30 seconds. Press 5# to end.

English

Version 1.0